technology
evangelist

hubert@kratiroff.com

marketing

engineering

communication

product

sales

support

technology evangelist

full stack marketer
CDDO: chief digital/data officer
DPO: Data Protection Officer
expert **learn marketing, CMI, marcom**
everyday writing, coding & programming
entrepreneur / consultant

hubert@kratiroff.com

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Hubert Kratiroff
CDO at C4C, MyConnecting

www.
toutsurlemarketing
.com
/op
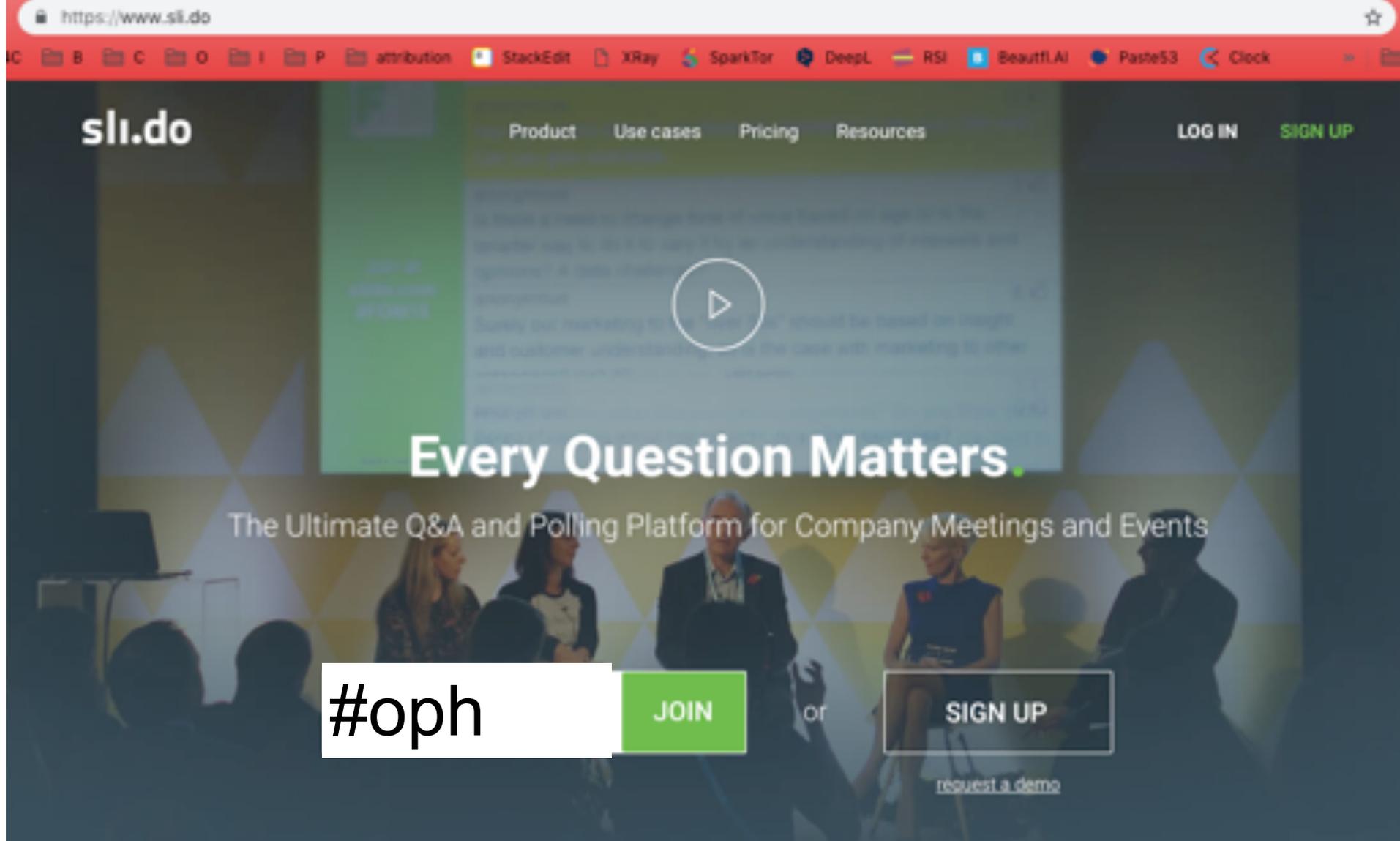
OPH
LA FÉDÉRATION

UX

GRENOBLE
ECOLE DE
MANAGEMENT
TECHNOLOGY & INNOVATION

CCI GRENOBLE

Hubert Kratiroff
CDO at C4C, MyConnecting

sli.do

audience
interaction

AGILE

THE DIGITAL AGE

agilemanifesto.org

Principles behind the Agile Manifesto

We follow these principles:

Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.

Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.

Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.

Business people and developers must work together daily throughout the project.

Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done.

The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.

Working software is the primary measure of progress.

Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely.

Notre plus haute priorité est de satisfaire le client en livrant rapidement et régulièrement des fonctionnalités à grande valeur ajoutée.

Accueillez positivement les changements de besoins, même tard dans le projet.

Les processus Agiles exploitent le changement pour donner un avantage compétitif au client.

Livrez fréquemment un service opérationnel avec des cycles de quelques semaines à quelques mois et une préférence pour les plus courts.

Les utilisateurs ou leurs représentants et les développeurs doivent travailler ensemble quotidiennement tout au long du projet.

La méthode la plus simple et la plus efficace pour transmettre de l'information à l'équipe de développement et à l'intérieur de celle-ci est le dialogue en face à face.

Un service opérationnel est la principale mesure d'avancement.

Les processus Agiles encouragent un rythme de développement soutenable.

Ensemble, les commanditaires, les développeurs et les utilisateurs devraient être capables de maintenir indéfiniment un rythme constant.

La simplicité – c'est-à-dire l'art de minimiser la quantité de travail inutile – est essentielle.

Les meilleures architectures, spécifications et conceptions émergent d'équipes auto-organisées.

Knowledge TRAIN

The 12 agile principles*

1 Satisfy the **customer**

SATISFACTION

2 Welcome **change**

3 Deliver **frequently**

Sprint 1	Sprint 2	Sprint 3	Sprint 4	Sprint 5

4 Work **together**

5 Trust and **support**

6 Face-to-face **conversation**

7 Working **software**

8 Sustainable **development**

ESTIMATE (POINTS)

ITERATIONS

9 Continuous **attention**
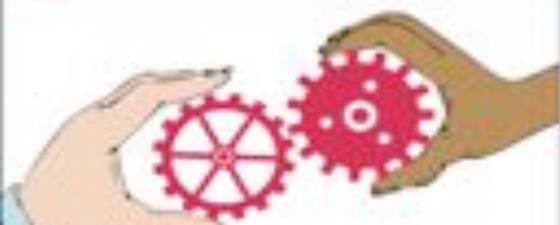
10 Maintain **simplicity**

Keep
It
Simple
Stupid

11 Self-organizing **teams**

12 Reflect and **adjust**

Fail early, Fail fast, Fail cheap

FAIL : First Attempt In Learning

The Agile Manifesto

Individuals and interactions	over	Processes and Tools
Working Product	over	Comprehensive Documentation
Customer Collaboration	over	Contract Negotiation
Responding to change	over	Following a plan

That is, while there is value in the items on the right, we value the items on the left more.

www.agilemanifesto.org

Apprenons à nous tromper

Beter donne than perfect *

Better done
than perfect

* sans faute c'est mieux

Test and Learn

continuous delivery
welcome change

LA VITESSE D'ITÉRATION
BAT LA QUALITÉ D'ITÉRATION

G

PLUS VITE

Les users attendent du temps réel

PizzaTeam = 9 personnes

make ~~FAIL~~ FAST
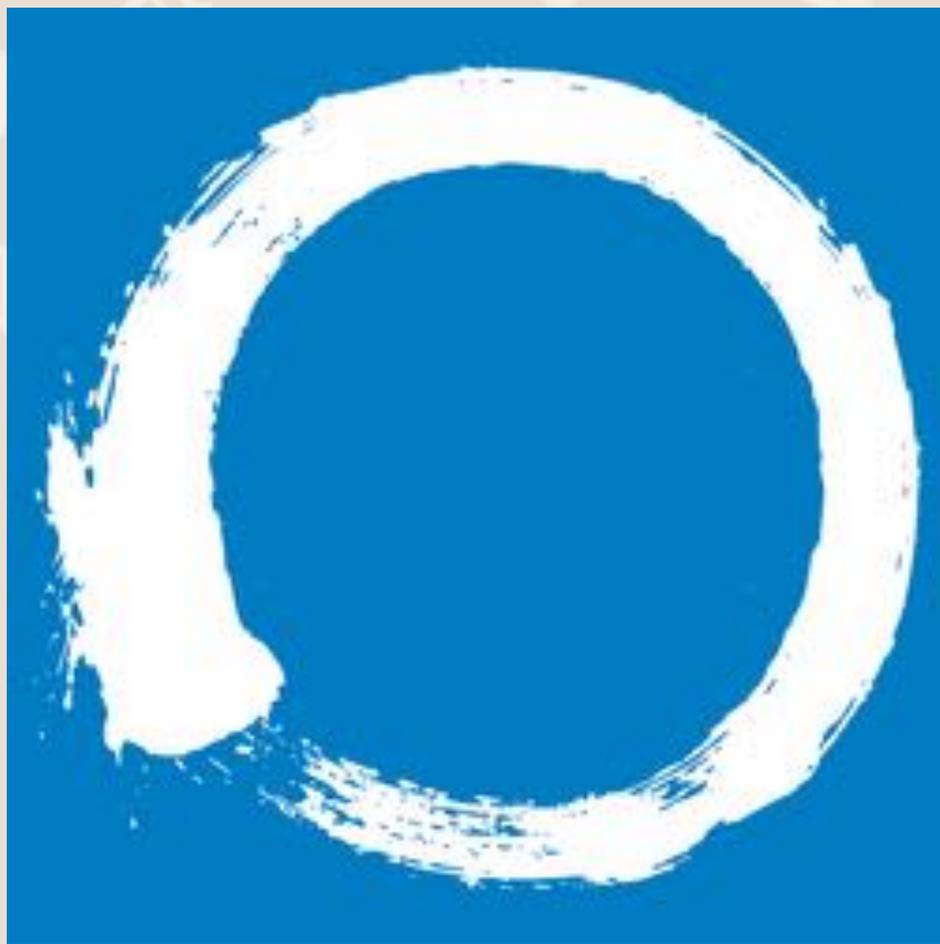
make ~~FAIL~~ EARLY

make ~~FAIL~~ OFTEN

AGILE MARKETING 70:20:10

THE LEAN STARTUP

How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses

ERIC RIES

Plus d'efficacité

Do More With Less

Lean Management

Pizza team

MVP (minimum viable product)

POC (proof of concept)

MVP
minimum viable product

première version visible et distribuable d'un produit

utile pour les tests et choix des fonctionnalités à ajouter / enlever
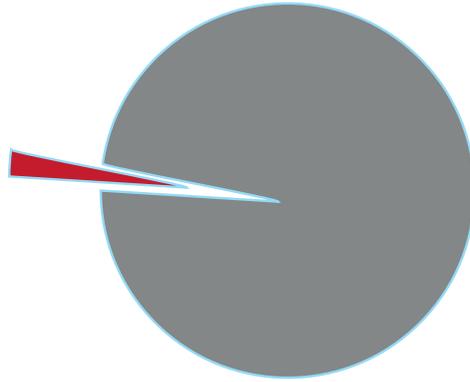
utile pour pivoter

MVP

2008

Harvard Business Review

HOW TO
DELIVER
ON A GREAT
PLAN

2015

Harvard
Business
Review

THE
EVOLUTION
OF DESIGN
THINKING
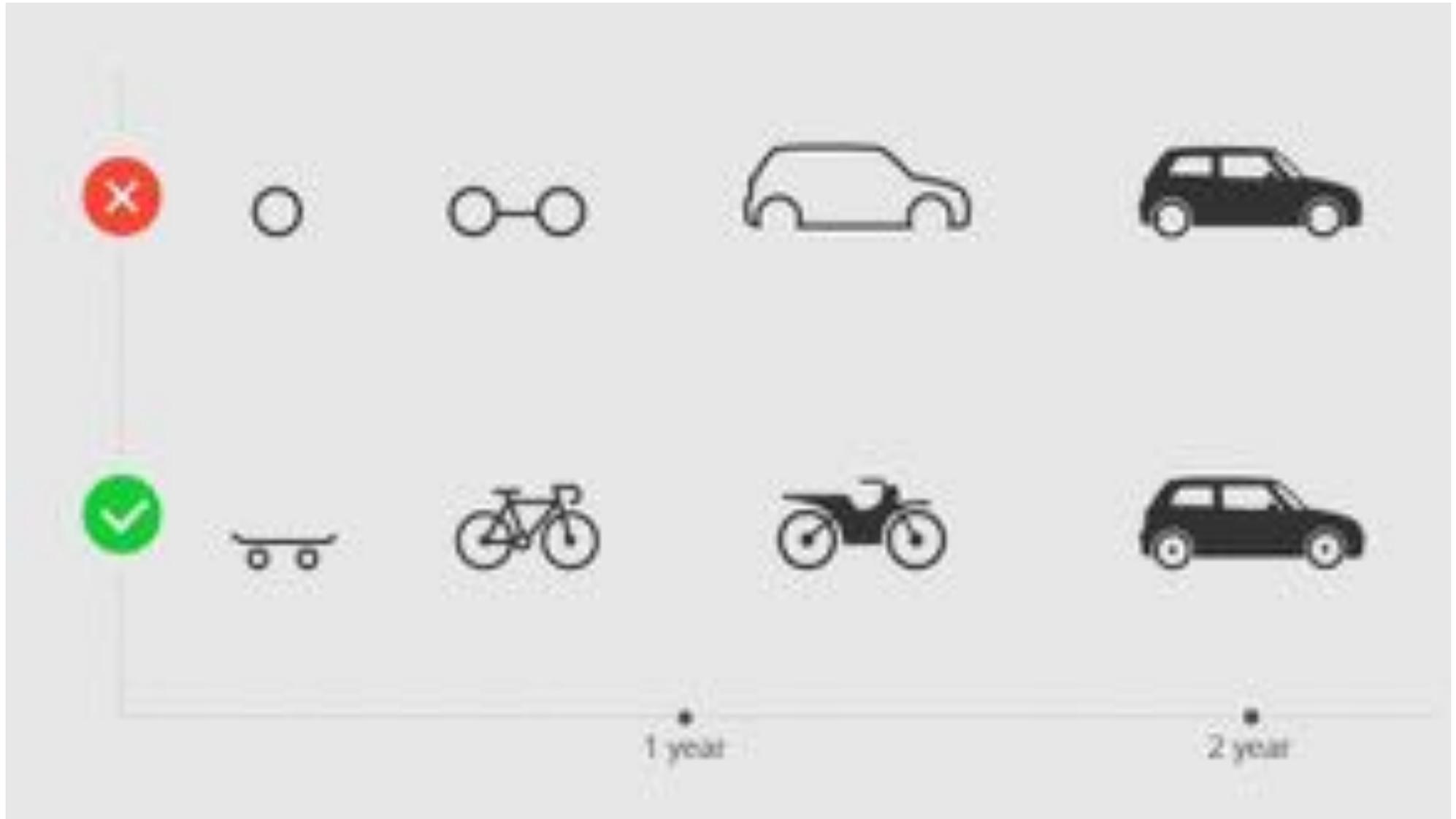
IT'S NO LONGER JUST FOR
PRODUCTS. EXECUTIVES ARE
USING THIS APPROACH
TO DEVISE STRATEGY
AND MANAGE
CHANGE.
PAGE 55

DESIGN THINKING

Tim Brown CEO de IDEO
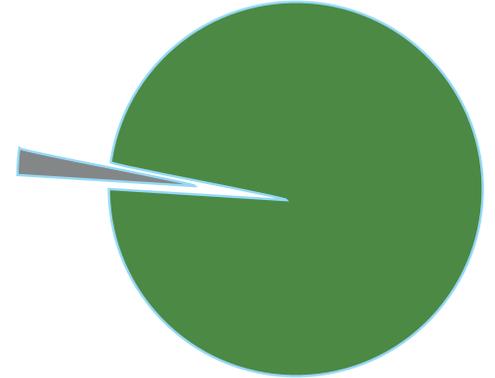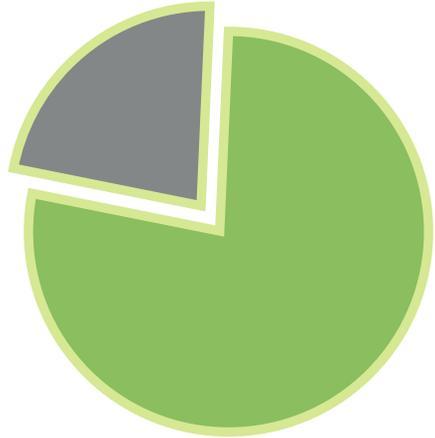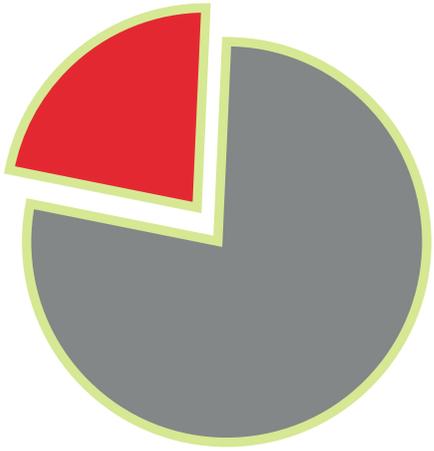
Pareto - Digitalto

Inc.

GET OUT OF
THE BUILDING

Get out of the building
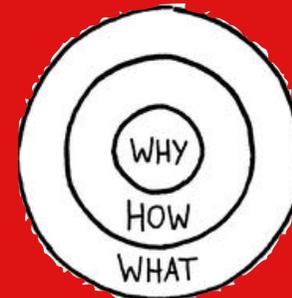
Steve Blank

Make something people want

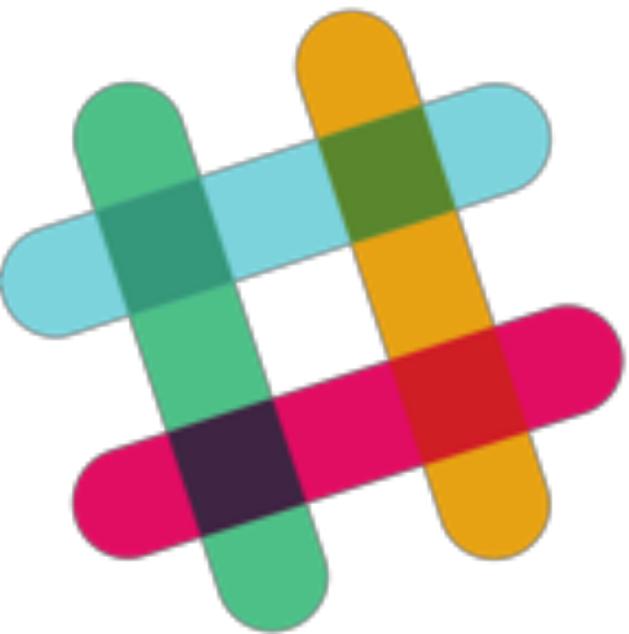Paul Graham

If you're not on Google,
You don't exist

THE DIGITAL AGE

TOOLS

slack

#general
☆ | 👥 9,993 | 💬 22 | Program-wide announcements and general chat about anything. For questions at

All Unreads
All Threads

Channels
_orientation
announce_completion
general
mod0_diagnostic

Direct Messages
♥ slackbot
● kratiroff (you)

Apps

🔍 Search

Sunday, June 24th

Monday, June 25th

alex.hinton 🏃 8:06 PM
@channel As some of you may have experienced, we have had an issue with our SSL certificate. Our IT Team has identified the issue and will be making a repair today, we are not expecting this to cause any disruption to your access, but wanted to give you a heads up in case something doesn't go according to plan, in which case you might experience a 20-minute disruption in your access to prep.hackreactor.com. Thanks in advance!
👍 7

Mac 9:08 PM
joined #general along with 3 others.

Tuesday, June 26th

Ikenna 2:25 AM
hey guys I have a question. I saw this line of code that read:
for (var i = 0; i < 10; i++) {
console.log();
}
3 replies   Last reply 6 days ago

Ikenna 2:25 AM
What does adding ++ at the end of the i variable do?

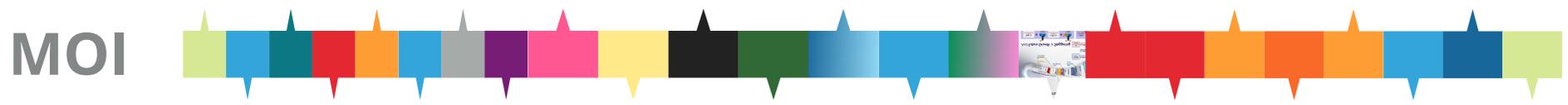**CBABY** 2:37 AM
joined #general.

Badri_narayan 3:13 AM
It adds to the value stored every iteration
2+1, then 3+1 etc

Danna 3:24 AM
hi there, I'm trying to join the cohort for todays prep class? which channel should I join for the zoom info link?

Message #general

OPH
LA FÉDÉRATION

A

B

C

MOI

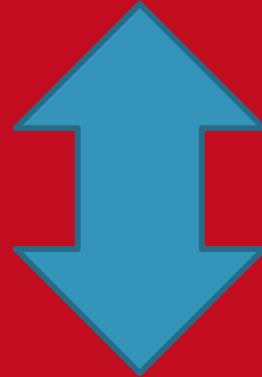Mosaïque de temporalité
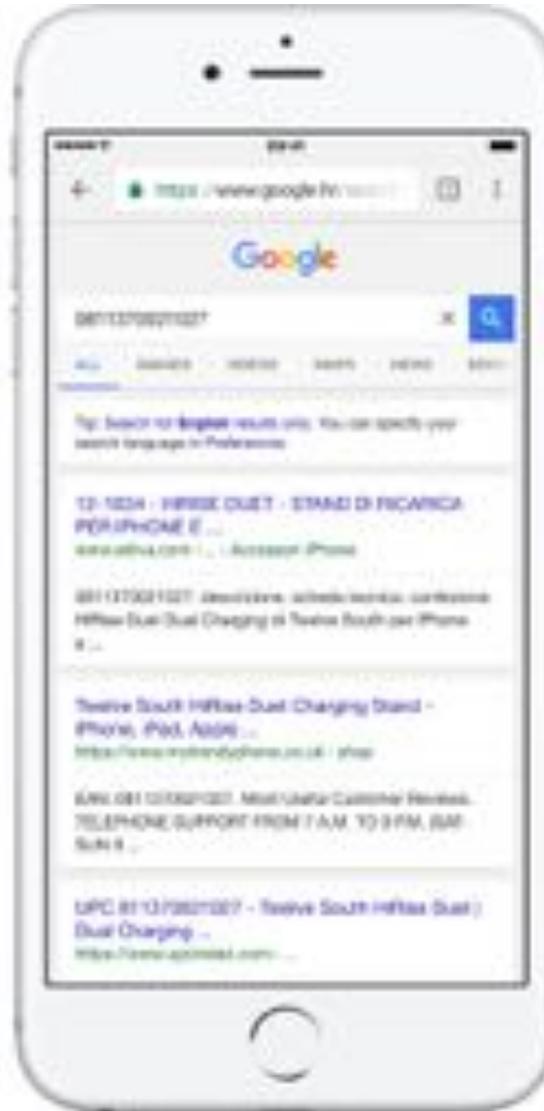
michelleobama
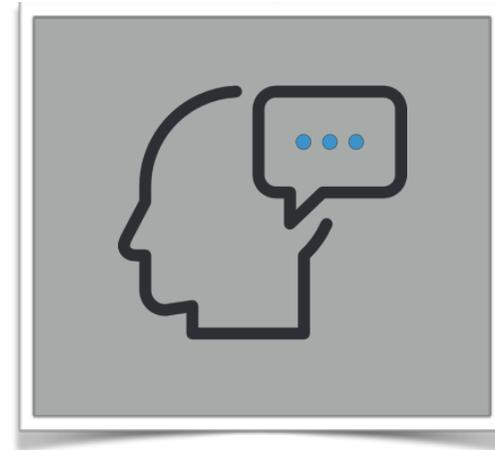
WeChat

微信支付
WeChat Pay

ACT THINK IMPACT

TENCENT 腾讯

QrCode : phygital

Link

analogique/physique
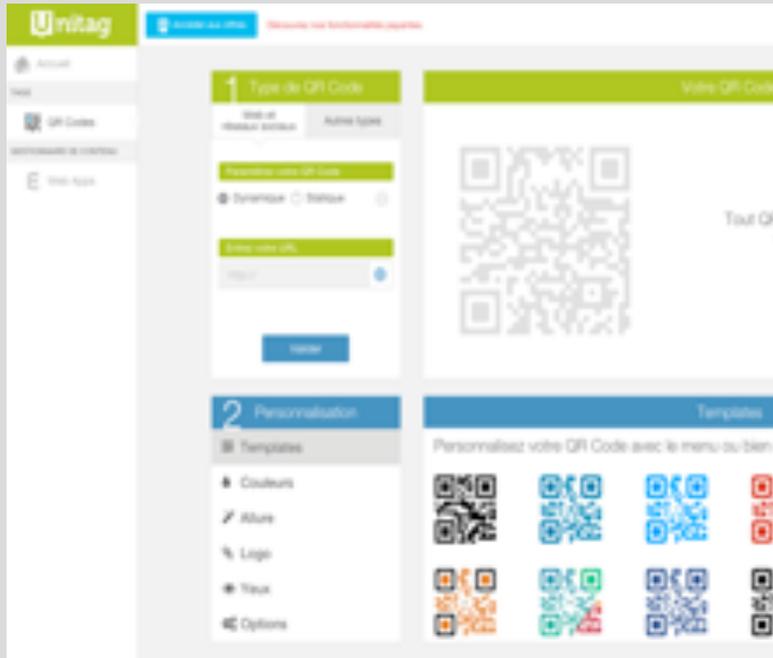
digital

GRENOBLE
ECOLE DE
MANAGEMENT
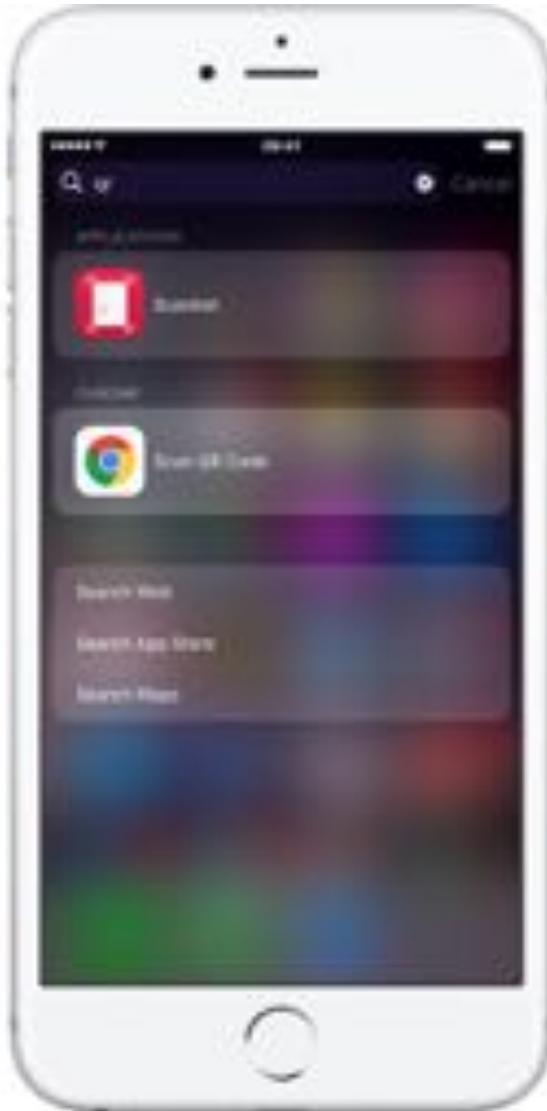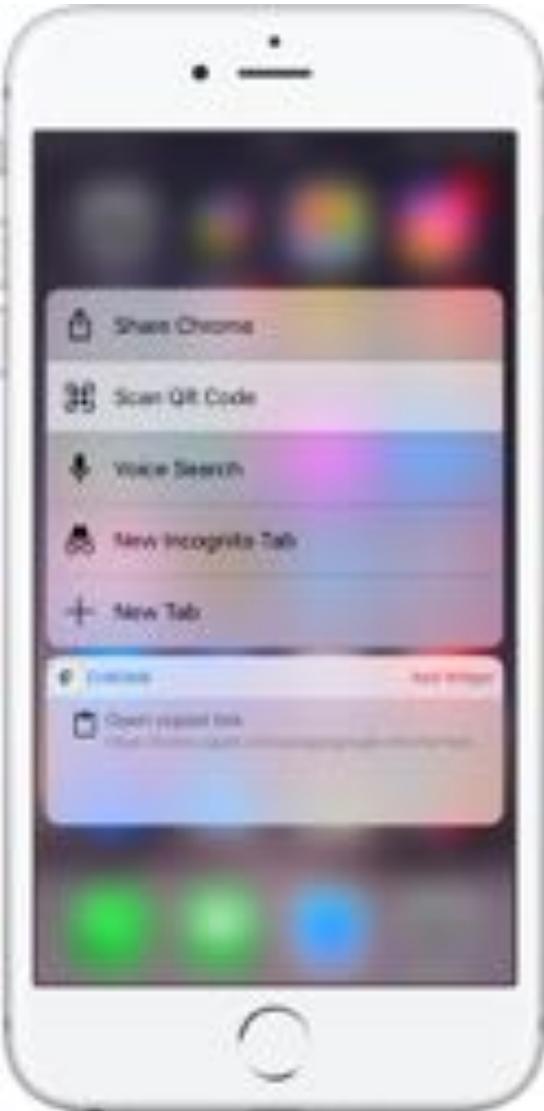
1
UNITAG
pour encoder
avec action

2
UNITAG
pour lire sur
mobile

URL
shortener

G
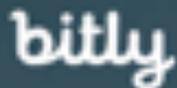
HARNESS EVERY CLICK, TAP AND SWIPE.

Brand, track and optimize every touchpoint with Bitly, the world's leading link management platform. Learn More →

Paste a link to shorten it   SHORTEN

GET STARTED FOR FREE   or Go Beyond the Basics →

ACT THINK **IMPACT**

Les acronymes du marketing moderne

MODERN MARKETING MODEL

Toute spécialité a son jargon, en attendant un vrai lexique, voici 250 acronymes – pas tous pertinents - du marketing digital… qui est le marketing de tous les jours ! Et même si vous pensez, comme Elon* que ASS (acronyms seriously suck), sachez que TAWYG (Totally Agree With You Guys), mais c'est le langage des entreprises ! Bonne lecture (au moins utile)
*mail de Elon Musk à ses équipes en 2010 (Tesla, SpaceX, SolarCity, Boring and previously PayPal co-founder)

AAA: Average active sessions
AAID: Android Advertising IDentity
AARRR: Acquisition, Activation, Retention, Referral, Revenue
ABC: Always Be Closing
ABM: Account Based Marketing
ABT: AB testing
ACSEL: Association pour commerce et services en ligne (ADEN: Association De l'Économie Numérique)
ADEX: Ad Exchange plateform
AdTech: Advertising Technology (cf. MarTech)
ADX: Google DoubleClic Ad Exchange plateform
AIDA: Attention Interest Desire Action "First Purchase Funnel"
AMA: Ask Me Anything
AMP: Accelerated Mobile Pages de Google
APP: Application (a program designed to run on mobile devices)
API: Application program interface (cf. MioM)
AR: Augmented Reality (ou RA)
ARPU: Average revenu per user
ARR: average recurring revenu (or annual)
ASO: App Store Optimization (cf. Search)
ASF: Apache Software Foundation
ASP: Application service provider AssurTech cf. insurtech
A/A/A: Anytime Anywhere Anydevice
A/A/A/A: A/A/A/A + AnyContent
ATF: Above the fold (au dessus du pli, donc visible ; cf. BTF)
ATL: above the line (cf. BTL & media)
AWD: Adaptive web design (cf. RWD)
BAT(X): Baidu Alibaba Tencent Xiaomi (vs. GAFA)
BANT formula: Budget, Authority, Need, Timeline (developed by IBM)
BAU: Business As Usual
BI: Business Intelligence
BMG: Business Model Generation by Alex Osterwalder
BOB: Best of Breed

BOFU: Bottom Of Funnel (cf. ToFu)
BPM: Business Process Management
BR: bounce rate (visite limitée à une seule page ou non réception d'un email)
BRICS: 5 countries competing with Triade and N-11
BTC: BitCoin (XBT)
B/T/F: Below the fold (en dessous du pli, donc invisible ; cf. ATF)
BTL: below the line (cf. ATL & hors media)
B2oG: business to Government
B2oR: Business to Retail
BYOD: Bring your own device (cf. CYOD)
CAC: Customer Acquisition Cost (ou cycle d'activité client ancêtre du parcours client)
CAD: communication audiovisuelle dynamique (cf. DOOH & digital signage)
CCO: Chief Customer Officer
CCU cf. UCC
CDC: Cahier des Charges
CDJ: customer digital Journey
CDO: Chief Digital Officer (ou Chief Data Officer)
CDN: content delivery network / réseau de diffusion de contenu (AKAMAI)
CDP: Customer Data Platform (it's more than a DMP and CRM)
CEM: Customer Experience Management
CES: Customer Effort Score
CGI: Computer-generated imagery
CHO: Chief Happiness Officer
CLI: command line interface
CLV: Customer lifetime value
CM: Community Manager
CMI: Communication Marketing intégrée (IMC)
CMO: Chief Marketing Officer
CMS: Content management system
CNIL: Commission Nationale Informatique et Liberté (cf. RGPD)
COOC: Corporate Open Online Course
COS: Cost Of Sale

CPA: collective performance et acquisition
CPA: Cost per action (or acquisition)
CPC: Cost per click: amount of money required to produce a single click (or Cost-per-Customer)
CPCV: Cost per completed view (CPCV = Cost ÷ Completed Views)
CPL: Cost per lead
CPM: Cost per thousand (mille)
CPT: Cost-per-Transaction
CPV: Cost per view (see also PPV)
CR: Conversion rate
CRM: Customer relationship management
CRO: Conversion rate optimization
CSAT: Customer Satisfaction Score
CSR: Corporate social responsibility (RSE)
CSS: Cascading Style Sheets
CTA: Call to action
C2oB: Customer to Business (cf. UGC)
C2oC: Customer to Customer
CTR: Click Through rate (number of click on an item/link)
CX: Customer experience (including UX)
CYOD: Choose Your Own Device (cf. BYOD)
D3.js: cf. DDD
DAO: Decentralized Autonomous Organization (holacratie)
DDD: Data Driven Document
DODM: data-driven decision management
DDS: data-driven strategy
DL: Digital Learning
DM: Direct mail or Direct message sur Twitter
DMExCo: Digital marketing exposition and conference (Cologne, DE)
DMP: Data management platform
DNS: Domain name system (cf. ICANN & registrar)
DNVB: Digital Native Vertical Brand
DOOH: Digital Out Of Home (Digital Signage)
DL: Deep Learning

Les 150 définitions Conférence NoLimit

Toute spécialité a son jargon, voici quelques définitions utiles, regroupées par grands thèmes. Pour des questions de cohérence, certaines informations sont reprises avec un angle différent d'un thème à l'autre. La majorité des notions abordées et des définitions données sont d'un niveau très basique, l'objectif de ce document est de permettre un accès facile à ce monde digital qui peut en effrayer certains.

ACT THINK IMPACT

PERSONA

USER STORY / USE CASE

John

« QUOTE : happy to be an entrepreneur in IOT »

Description: funder of an IOT company
9 employees
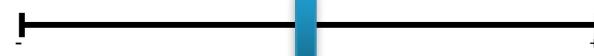**7 millions euros turnover**
29 clients with 650 shops

Name	JOHN
Age	36
Live	Paris
With	Jeanne
	no kids
Education	sup
Resumé	GEM+DBS master
Company 2012	FUN IOT funded in
Products:	iBeacons for retail

Revenus

Ville

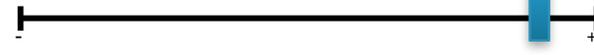Fréquences

Niveau Technique

Usage mobile

Know How

user stories / use cases

MUST

As …

I Want …

For …

En tant que
En tant que
En tant que
En tant que
En tant que

As …

I Want …

For…

SHOULD

As …

I Want …

For…

En tant que
En tant que
En tant que
En tant que

As …

I Want …

For…

COULD

As …

I Want …

For…

En tant que
En tant que
En tant que

As …

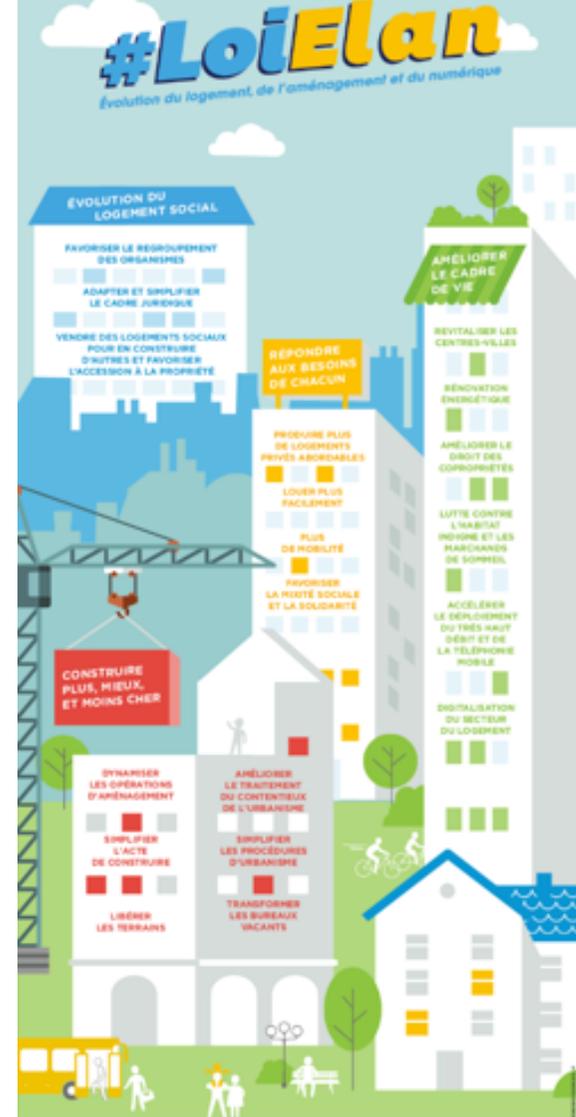I Want …

For…
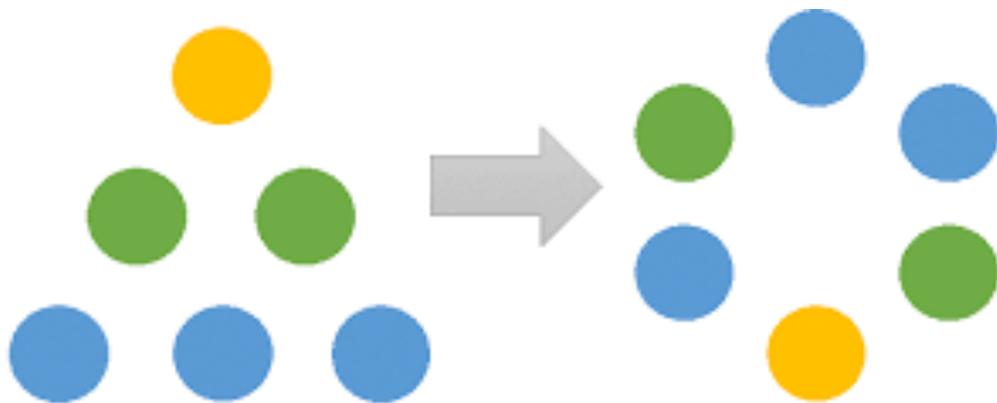
Top-down → Holacratie
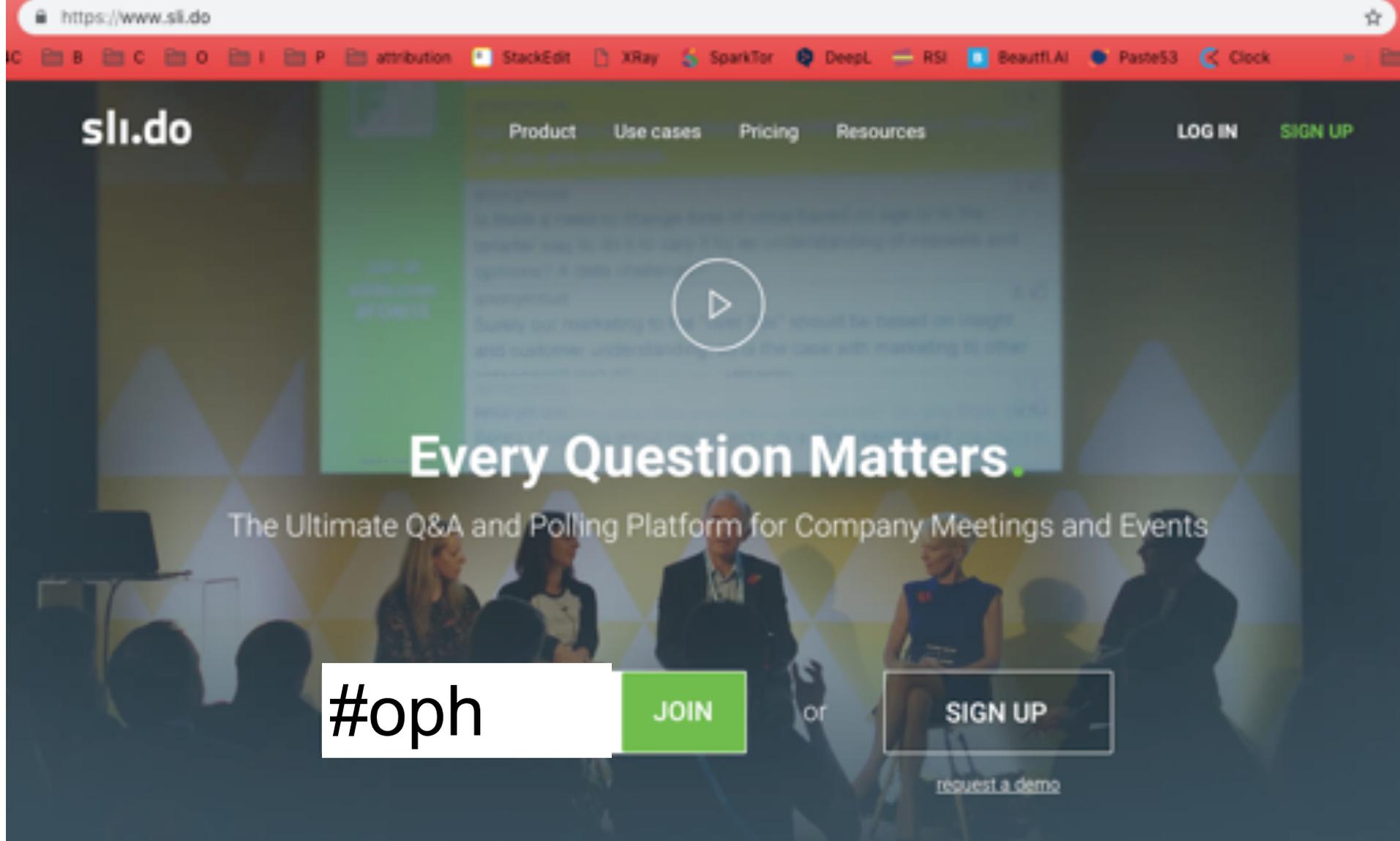
sli.do

audience
interaction

Key
TakeAways

ce qu'il faut retenir

1. user
2. user
3. user
4. user
5. user

DIGITAL
NoLimit

LIQUID

No LIMIT

Un nouveau continent …

FACEBOOK MONTHLY ACTIVE USERS
JUNE 2017

2 B	
1.5 B	
1 B	
500 M	

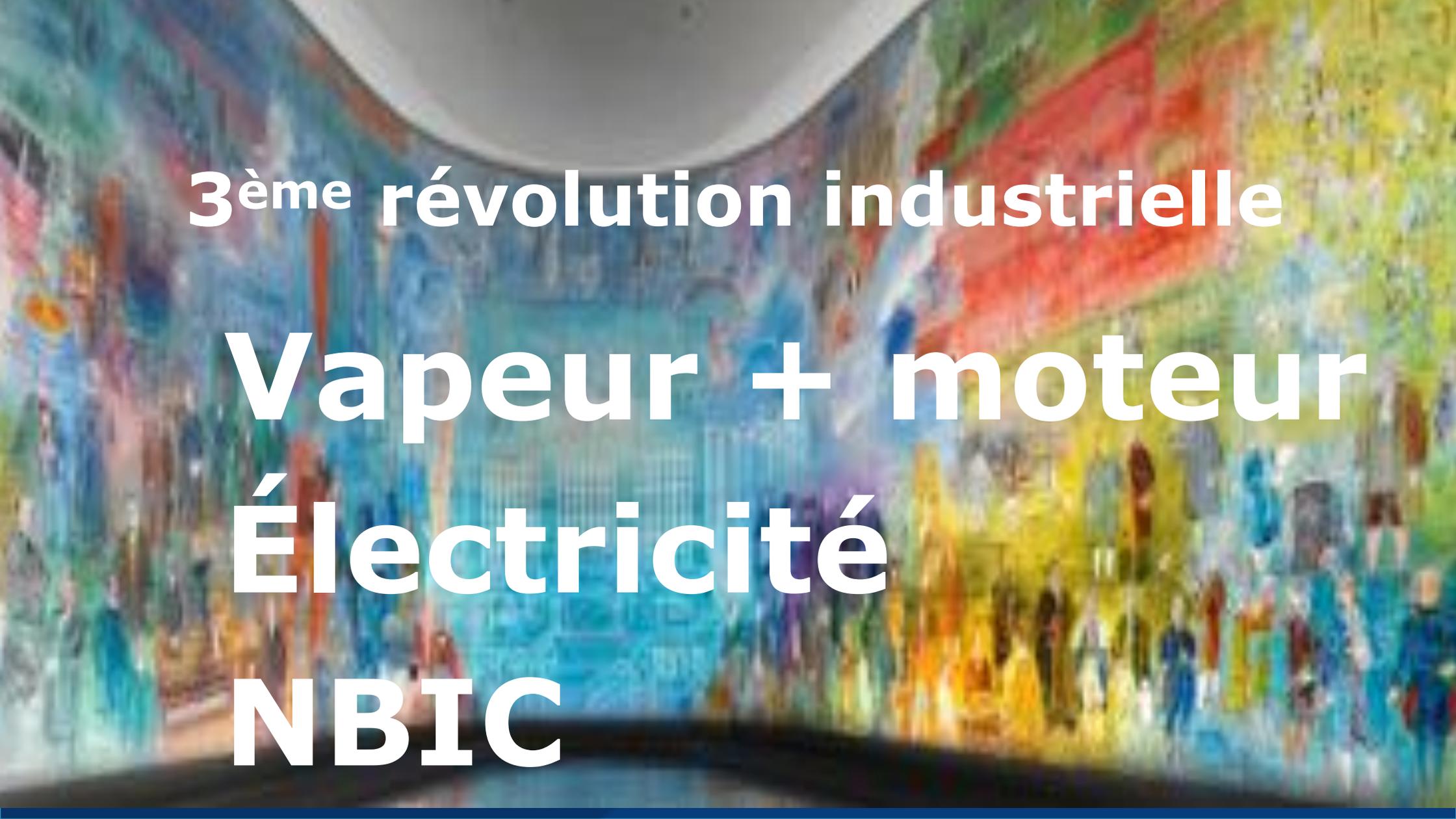2004 2005 2006 2007 2008 2009 2010 2011 2012 2013 2014 2015 2016 2017
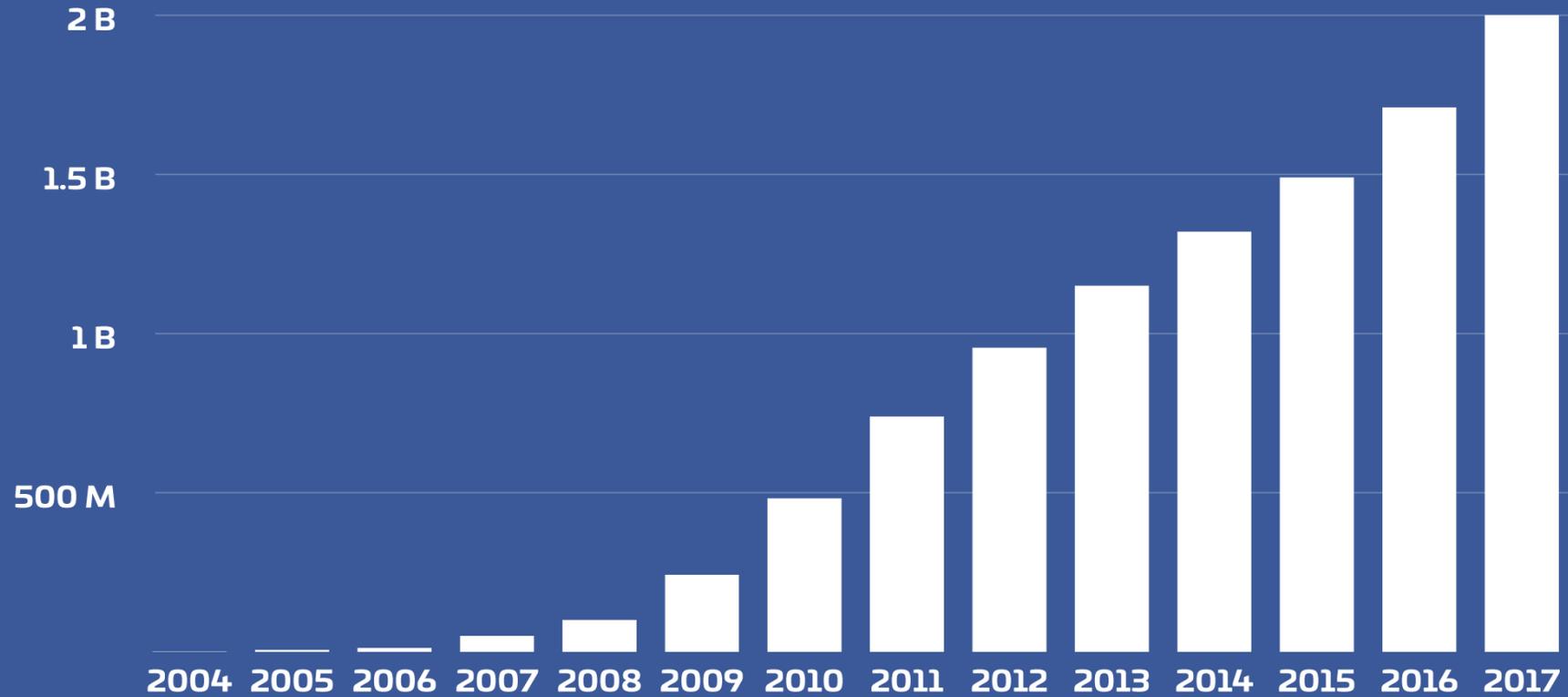
Michel Houellebecq

La carte
et le territoire

roman

PRIX
GONCOURT
2010

Flammarion

3ème révolution industrielle

Vapeur + moteur
Électricité
NBIC